

Markierungsfarbe für Objekte ändern

To change the color for objects

This is only possible if ...

Multimodel manager is open (see [“Opening the multimodel manager”](#))

You created a structure by means of the multimodel manager (see [“Creating, editing, or deleting a structure”](#))

1. Go to the **Multimodel manager** palette and select the required structure in the **Select structure** list box.
2. Expand the structure as far as the node to which the objects are assigned.
3. Click the color box to the left of the node if you want to define the same color for all objects of the node.

Or:

Click the color box to the left of an object assignment if you want to define the color for a single object.

4. Select the required color in the **Appearance options** dialog box.

[Back to top](#)